



Thveit is a storybook Norse-inspired city builder set in a living, atmospheric world. From a small clearing, grow a settlement shaped by nature, the rhythm of the seasons, and the beliefs of your people. Build, trade, and guide your settlers as they live, work, and find comfort, turning a humble beginning into a thriving settlement of your own.

## FACT SHEET

- Developer: Winter Cats Studios
- Release Date: TBA (late 2026)
- Team Size: 3
- Platforms: PC (Steam)
- Genre: City Builder / Strategy / Simulation
- Engine: Unity
- Price: TBA
- Website: [thewintercats.com](https://thewintercats.com)
- Contact: [contact@thewintercats.com](mailto:contact@thewintercats.com)



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# THVEIT

## SHORT DESCRIPTION

From a single clearing, shape a living Norse settlement guided by nature, belief, and the rhythm of everyday life. In Thveit, your village grows through comfort, connection, and the choices you make – from how your people live and work, to the faith they follow and the world around them. Seasons shift, rivers flow, trade connects distant realms, and the atmosphere of your settlement evolves with it.

## KEY FEATURES

- Build a living Norse settlement from a single clearing into a thriving village
- Shape a layered economy through farming, fishing, animal care, crafting, and trade
- Watch your settlement form an identity, defined by what you produce and how you grow
- Experience changing seasons that affect work, trade, and daily life
- Guide settlers with purpose, as they follow routines, needs, and roles
- Engage with a faith system, where choices bring blessings – or consequences
- Trade with neighboring realms and build your reputation beyond your borders
- Immerse yourself in a stylized, atmospheric world with dynamic weather, lighting, and detail
- Discover small, meaningful moments, from mead hall gatherings to animals and wandering cats



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